<sup>V</sup>Lesson 6.1 – The Cosine and Sine Functions

Functions that model a vibrating spring, an electrical current, and  $t^{r}$  the horizontal range of a kicked soccer ball involve the two most important trigonometric functions. In the unit circle,  $t^{2} + u^{2} = 1$ , a radius lying along the positive *t*-axis creates an angle *x* by sweeping counterclockwise around the circle. The first coordinate of the point on



the circle is the **cosine** of *x*, and the second coordinate is the **sine** of *x*. Since  $(\cos x, \sin x)$  is a point on the unit circle, the coordinates satisfy the equation of the circle, which yields the

**Pythagorean identity:**  $\cos^2 x + \sin^2 x = 1$  (Note:  $\operatorname{trig}^2 x$  is shorthand for  $(\operatorname{trig} x)^2$ )

Once around the unit circle measures  $2\pi$  units, where  $\pi \approx 3.141593$ .

**Cosine function:**  $y = \cos x$ 

**Domain:** The set of all real numbers. **Range:**  $-1 \le \cos x \le 1$  for all *x*. **Roots:**  $\cos x = 0$  at odd integer multiples of  $\pi/2$ . **Graph:** Continuous everywhere; period  $2\pi$ .



**Parity:** Cosine is even; i.e., cos(-x) = cos x. **Cofunction identity:** The cosine graph is a shift of sine by  $\pi/2$  units to the left:

$$\cos x = \sin\left(x + \frac{\pi}{2}\right) = \sin\left(\frac{\pi}{2} - x\right)$$

**Sine function:**  $y = \sin x$ 

**Domain:** The set of all real numbers. **Range:**  $-1 \le \sin x \le 1$  for all *x*. **Roots:**  $\sin x = 0$  at integer multiples of  $\pi$ . **Graph:** Continuous everywhere; period  $2\pi$ .



**Parity:** Sine is odd; i.e.,  $\sin(-x) = -\sin x$ . **Cofunction identity:** The sine graph is a shift of cosine by  $\pi/2$  units to the right:  $\sin x = \cos(x - \frac{\pi}{2}) = \cos(\frac{\pi}{2} - x)$ 

**General forms:**  $y = A\cos(Bx - C) = A\cos\left(B\left(x - \frac{C}{B}\right)\right)$  and  $y = A\sin(Bx - C) = A\sin\left(B\left(x - \frac{C}{B}\right)\right)$ .

**Transformations:** The general forms are obtained from  $y = \cos x$  and  $y = \sin x$  as follows:

- |A| is a vertical stretch or compression called the **amplitude**. A < 0 implies x-axis reflection.
- |B| is a horizontal stretch or compression. If B < 0, then its sign can be changed using parity.
- $2\pi/|B|$  is the **period**, which tells the smallest interval after which the graph repeats.
- $|B|/2\pi$  is called the **frequency**. Note that frequency = 1/period.
- *C* / *B* is a horizontal shift sometimes called the **phase** or **phase shift**, but this terminology may refer only to *C* in certain contexts.